



HockeyTown MLK Elite Invite Rules

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| Tournament Regulations | Except as noted herein, the Tournament will be conducted in accordance with the Rules and Regulations as published in the USA Hockey Annual Guide for 2024-2025 season. All tournament games will be played under the USA Hockey Official Rules of Ice Hockey. |
| Tournament Format | Age brackets/divisions: 11U AAA, 10U AAA & 9U AAA. Each team will play a set of round robin games and then placed accordingly for play based on points. |
| Scoring and Rating Teams | Round Robin Games: two (2) points will be awarded to the winning team for regulation win, one (1) point for a tie. |
| Tiebreaker Rules | To qualify for the playoff round, the team ranking will be based on each team's total game points as outlined above. If teams are tied for a ranked position, the first tiebreaker will be head to head play, followed by goal differential (max goal differential is 7 per game), followed by fewest goals against, followed by penalty minutes (lowest PIMS) followed by a coin flip. If a team forfeits any of its games and becomes involved in any tie breaking formula to determine its eligibility to advance to the next round of play, the team forfeits all games in the qualifying round play and the games are recorded as 1 - 0 victories for the non-offending team. |
| Playoff Games | Any Semi-Final and Finals game that ends in a tie after regulation time will be resolved by using a 5 minute sudden death period of 3 on 3 hockey. If still tied, there will be a 3 man shootout, after 3 shooters, the shootout will become sudden death. Note – all players must shoot before a player is able to shoot for a second time. |
| Tournament Rules | <ol style="list-style-type: none"> 1. All teams must submit an approved certified USA Hockey roster 2. All teams must have satisfactorily completed credentials prior to playing their first tournament game. 3. All adults on the bench must have proper coaching certification and be on the team roster for that team. 4. Teams are requested to arrive at the tournament with two (2) goalkeepers. If a team will not be arriving at the tournament with two (2) goalies the Team Manager should contact Keith Rowe (keith@narhockey.com), the Tournament Director one week prior to the start of the Tournament so that arrangements can be made to have a substitute goaltender available. 5. All teams are required to have two (2) complete sets of jerseys of opposing colors available for each and every game. The home team will wear light colored jerseys and the away team will wear dark. Team Sweden to wear Yellow for every game. If the jerseys selected by each team are deemed to be too close in color by the on-ice officials, Tournament Directors and on-ice officials will select and decide which color jersey each team will wear. 6. Games may start prior to their scheduled start times. Teams are requested to be at the rink 60 minutes prior to their game time and ready to play prior to the scheduled start time. Should the game on the ice surface where the teams are scheduled to play be running ahead of schedule, the next teams should be ready to play immediately after the conclusion of the prior game. 7. Teams are requested to provide Penalty Box Keepers for each of their games. The Tournament Committee will provide Timekeepers and Scorers for all games. 8. A two (2) minute warm-up period will be provided at the beginning of each game commencing at the scheduled start time of the game. 9. Period lengths; <ol style="list-style-type: none"> a. 9U, 10U divisions - three (3) 13-minute, stop time periods, no ice cut. b. 11U division - two (2) 13 minute, & one (1) 15 minute (3rd period), stop time periods, no ice cut. 10. Clock will go to run time after a 5-goal differential in the 3rd period. If the score goes back to within 3 goals the clock will go back to stop time. 11. The max score differential per game is 7 goals. 12. Penalties will be 1.5 minutes for a minor infraction, three (3) minutes for a major infraction and eight (8) minutes for a misconduct infraction. 13. There will be NO timeouts for teams to round robin play. Teams will receive one (1) timeout per game in playoff rounds. |



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| | <ol style="list-style-type: none">14. Each round robin game ending in a tie in regulation time will be continued as previously stated under the Scoring and Rating of Teams section of this document.15. All playoff games ending in a tie will be continued to determine a winner as previously stated under the Scoring and Rating of Teams section of this document.16. All suspensions in effect prior to the tournament will be carried over until completed.17. Abuse of on-ice or off-ice officials by anyone, including coaches, players, parents and spectators WILL NOT BE TOLERATED, and will be dealt with immediately by the Tournament Officials. All participants are expected to abide by the respective USA Hockey Zero Tolerance Policy and Codes of Conduct. |
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